

CURRENTLY ON  
THE LATTER HALF OF  
STAGE 9.



THE  
REMAINING  
WOOD IS ENOUGH  
FOR AROUND 0.7  
STAGES.



WE HAVE  
ONE BUNDLE OF  
WOOD FROM THE  
BASEMENT.



WE'RE STILL  
UNCERTAIN OF  
HOW MANY WE  
HAVE.

HMML  
THAT'S~ NOT VERY GOOD?  
ARE YOU SURE YOU  
CAN DO THIS?

**CLINK**

OF COURSE.

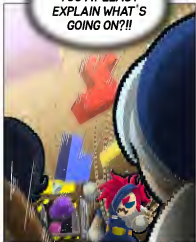
**CLINK**

**CLINK**

UM...HEY...

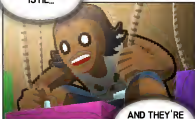
WOOOOOOOOSH

**COULD  
YOU AT LEAST  
EXPLAIN WHAT'S  
GOING ON?!!**

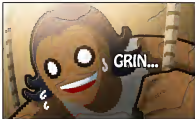


**PEW PEW PEW PEW**

WHY  
IS HE...



AND THEY'RE  
EVEN USING  
PULLEYS?!





HE CAME HERE  
AFTER CHANGING  
HIS MIND AND  
GATHERING  
HEART.



GLANCE

WILL HE BE  
DISAPPOINTED AT ME  
WHEN HE SEES THAT I  
DIDN'T TRUST HIM AND  
FOUND THESE\_?

TH-THE  
ATMOSPHERE LOOKS  
GOOD AT THE MOMENT,  
SO MAYBE I SHOULD  
JUST HIDE THESE-.

**GRAB**

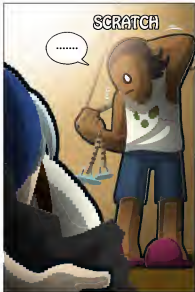
HEY.

TH-THese LADIES,  
I MEAN MEN SHOULD  
KNOCK BEFORE  
ENTERING!!!

**JUMP**

SCRATCH

.....





...I HOPE YOU  
UNDERSTAND WHY I  
CAN'T APOLOGIZE TO  
YOU GUARDIANS  
YET...



AND I  
NEVER THOUGHT  
OF THAT...

USING  
THE USED  
WOOD...



THAT'S  
PRETTY  
SMART!

STAGE 92 - THE GREAT LEGACY

Two overlapping speech bubbles are shown. The bubble on the left is larger and contains the text "THAT'S IT, RIGHT?". The bubble on the right is smaller and contains the text "YES...".

THAT'S IT,  
RIGHT?

YES...

YOU SAID  
YOU DIDN'T  
HAVE ENOUGH WOOD...  
AND YOU MANAGED TO  
COME UP WITH IT.

A close-up illustration of a hand holding a rattle. The hand is positioned at the top of the frame, with fingers curled around the handle of the rattle. The rattle itself is a dark, cylindrical object with a textured surface. The background is a warm, golden-brown color with some subtle lighting effects.

**RATTLE**

IT SHOULD BE  
MUCH EASIER WITH  
THESE LITTLE  
WOODS..!

TA DA



THERE'S A  
SMALLER CHANCE OF  
PLACING IT WRONG!  
AND HE CAN FIX  
MISTAKES EASILY!

THAT...  
THAT'S RIGHT!





HAHA... I NEVER  
THOUGHT WE'D END UP  
USING THESE WOODS...

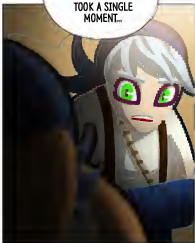
CLINK

THE MAIN  
CHARACTER WILL  
BE SURPRISED A BIT...



JEEZ  
WHAT'S GOING  
ON...

ESTABLISHING  
TRADITIONS TOOK AGES,  
BUT BREAKING IT ONLY  
TOOK A SINGLE  
MOMENT...





AH!  
NOT THAT IT'S A  
BAD THING! YEAH!  
GOOD WORK!

UH..  
I'M STARTING  
TO FEEL EVEN  
WORSE NOW..

HERE!  
LET'S USE THIS AND  
FINISH THIS!!

FW

IP



...NO.

WE  
WON'T USE  
THOSE.





H-HEY!  
YOU SAID YOU NEEDED  
MORE WOOD!!

THAT IS JUST  
ADMINISTRATOR'S  
INTERPRETATION.



WHILE THE METHOD  
OF OPERATING OR A  
PROMISE MIGHT COUNT  
AS TRADITION.



TO US  
GUARDIANS,  
THAT'S NOT WHAT  
TRADITION IS.



THE  
〈TIGHTNESS〉 THAT  
THE MAIN CHARACTER  
STARTED MUST BE THE  
SAME 〈TIGHTNESS〉  
TO THE END.

EVEN IF THERE'S  
AN ACCIDENT,  
WE MUST LET HIM  
BELIEVE IT IS STILL  
〈TIGHTNESS〉.

THAT'S WHAT OUR  
TRADITION IS.

**THEREFORE...  
WE CANNOT DESTROY  
THE TRADITION OF  
TIGHTNESS' SEVEN  
WOODS.**



UHL  
AH! OKAY...

I GUESS I  
SHOULD BE GRATEFUL  
FOR PROTECTING THE  
TRADITIONS...

BUT YOU SAID  
WE'RE LACKING WOOD...?  
YOU'RE NOT WRONG  
BUT...



THAT'S TOO  
IDEALISTIC RIGHT NOW...  
WE NEED TO USE THESE  
WOOD NOW...

HEY,  
THERE WEREN'T  
JUST THESE WOOD  
THERE WAS  
THERE?



Y-YES  
THERE WERE  
SOME WHOLE  
ONES TOO.

AND  
HEXOMINO  
WAS THERE  
EVER A PROCESS  
FOR CLEARING  
THOSE WOOD?

NO...  
WHY WOULD  
YOU NEED THOSE  
WOOD..?

.....AH..!

'HE COULDN'T  
EXPLORE THE WHOLE  
PLACE BUT IT WAS  
A HUGE AREA.'

'THAT'S  
WHERE ACTUAL  
WOOD WAS.'





**DOESN'T THAT  
MEAN THAT'S THE  
BIGGEST STORE  
OF WOOD IN  
HISTORY?**



THE STOCK  
OF WOOD WAS THE  
LAST VARIABLE...

CLANK

BUT IF  
THERE ARE PLENTY  
OF WOOD LIKE THAT,  
WE SHOULD  
TRY IT.



PO

OF



OOH!

POOF

POOF

POOF

POOF

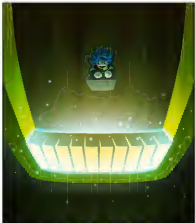
OOOOOH?!

ooooooooooooH!!



POOF POOF POOF





**RUMBLE RUMBLE**





BO

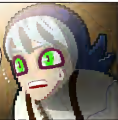
OM

...SO THE  
ANSWERS ARE  
ALWAYS IN  
ESSENCE.

THIS  
TRULY IS  
A GREAT  
GAME.

**FLAP**

YOU...  
KNOW WHAT YOU  
NEED TO BRING.  
RIGHT?



BRING ALL  
THE YELLOW ONES  
YOU CAN.

DUN DUN





LINE Webtoon